

Design Technology in Key Stage 1

Shade and Shelter

- I can explore and evaluate a range of existing products (shelters).
- I can create my own designs (matched to a design criteria).
- I can answer questions about my design (giving thoughtful reasons for my choices).

Chop, Slice, Mash

- I can select the appropriate tool (to peel, slice, tear, chop, mash or grate).
- I can provide feedback on a product (for a sandwich - the ingredients, appearance, taste and ease of eating).

Taxi!

- I can explore & use mechanisms in my designs (wheels, axles and chassis).
- I can test my designs as I design it (ensuring it moves freely & smoothly).

Beach Hut

- I can improve structures (by making them stiffer, stronger & more stable).
- I can measure, saw, sand and join wood (making a strong and stable frame).
- I can select appropriate materials (when making walls & a roof for the hut).

Remarkable Recipes

- I can explore where food comes from (matching them to their source).
- I can prepare and cook vegetables and pulses (comparing their taste before and after cooking).
- I can read and follow a recipe (to make a healthy, appealing, balanced meal).

Cut, Stitch and Join

- I can join two pieces of fabric together (using a running stitch).
- I can develop my ideas by discuss my designs and exploring the fabrics and embellishments (including using my own labelled diagrams).
- I can use a range of materials to add embellishments to my fabric (to make my product more appealing).

